

SALT CITY 2011 AAA RULES

SCLL minimum play game sheets **must** be completely filled out and turned in at the concession stand after every game played. Besides information regarding your teams play, the game sheet must be dated and the score recorded. This information will be used to maintain league standings. Failure to turn in game sheets or attempts to manipulate the intention(s) of the rules in a coaches hearing conducted by the **Board of Directors**.

PLAYING TIME

For all games playing time **WILL BE SHARED EVENLY:**

9 PLAYERS: 9 play six innings

10 PLAYERS: 4 play six innings, 6 play five innings

11 PLAYERS: 10 play five innings, 1 plays four innings

12 PLAYERS: 6 play five innings, 6 play four innings

Each player will play a **minimum of (2) innings** in the infield.

NO player sits in any consecutive innings.

EXTRA INNINGS: Players who sat the previous innings and players with the fewest innings played must enter the game in the first extra inning.

BASE COACHING

Base coaching will consist of:

One manager or coach and one player (helmet required)

Only managers, coaches, players and umpires are allowed on the field during games.

Exception: Parents can attend to an injured player after the umpire determines it's safe to do so.

FIELDING

Free defensive substitutions are allowed. Only exception is the pitcher. Once a pitcher is removed from the mound, they cannot be reinserted to pitch in that game.

Infield fly rule is **NOT** in effect.

BATTING

All players will be inserted into a continuous batting lineup. Any player arriving after the start of the game will be placed at the end of the lineup. A team is not penalized if a player has to leave early. However, if a player is ejected from a game their spot in the lineup is an automatic out.

PITCHING

A manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position.

LEAGUE AGE	9/10	75 PITCHES PER DAY
	8	50 PITCHES PER DAY

Exception: If a pitcher reaches the limit imposed for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs:

1. The batter reaches base.
2. That batter is put out.
3. The third out is made to complete the half inning.

NOTE: A pitcher who delivers more than 41 pitches in a game cannot play the position of catcher for the remainder of the day. A player who catches any combination of 4 innings in a game, that player cannot pitch in that game.

Pitchers league age 16 and under must adhere to the following rest requirements:

1. If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
2. If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
3. If a player pitches 36 – 50 pitches in a day, two (2) calendar days of rest must be observed.
4. If a player pitches 21 – 35 pitches in a day, one (1) calendar days of rest must be observed.
5. If a player pitches 1 – 20 pitches in a day, No calendar days of rest must be observed.

Game Day is not considered a days rest.

Intentional walk pitches must be thrown and counted against pitch count.

GAME

For the first 5 innings a teams at bat will consist of either three outs or five runs, which ever results first. After the 5th inning there will be no run limit.

The strike zone is from the shoulders to the knees and two inches on either side of the plate.

During the week players are expected to be at the field by 5:30 pm. No inning can start after 8:15 pm.

On weekends games are limited to a 2:30 time limit.

SPORTSMANSHIP

Parents and coaches will complete and sign a Code of Conduct agreement with the league.

Sportsmanship is the name of the game!!

Coaches Please remember the game is to teach the kids, **NOT** your win/loss record.

STEALING/BASE RUNNING

For the first 7 games a player can steal second and third base only. A runner stealing third **CAN'T** advance home during any situation.

From game 8 and on you are allowed to steal home and advance home on any live ball.

SAFETY

All players will stay in dugout unless playing in the field or hitting at the plate. No player is allowed in a "on deck" circle.

No player shall swing a bat other than at the plate.

No coach or player shall be in the field of play with any type of hard or soft cast.

BASEBALL BATS

The use of most composite bats is prohibited in Little League games. Lists of approved bats are listed on the Little League International website.

League bats allowed shall not be more than 33" in length, not more than 2 1/4" in diameter.

Baseball bats shall have a BPF (bat performance factor) of 1.15 or less.

PRACTICES

Before the start of the season teams will be allowed to Practice one (1) to three (3) times a week. During the season teams will be allowed to Practice one (1) time a week. Teams will be playing a minimum of two (2) games during a week.

Practices Shall not last more than two (2) hours per session.

Coaches will need to find and schedule their own fields. Please talk to other coaches to arrange field times at Salt City so everyone has equal time.

Coaches can find other baseball fields to practice on if desired.

Batting cage time - Coaches will need to sign out cage time when available. Check the concession stand for sign out sheet or check with League President for times available! Coaches will need to supply their own baseballs for the cage. Pitching machine will be available.

If you are the last coach to use the cage and equipment, Coaches are responsible to clean and put away the equipment and the cage area.